Accelerated First-Order Methods for Exascale Simulation and Learning

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Outline

- Accelerated Residual Descent Method (ARDM)
- Accelerated Algorithms for Compressed Simulation via Deep Learning
- Generalized Stochastic Frank-Wolfe Algorithm for Loss Minimization
- Thoughts on Directions for the Program

Accelerated Residual Descent Method (ARDM)

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Accelerated methods for exascale simulation

 Numerical simulation in fluid dynamics, solid mechanics, electromagnetism, etc. leads to large nonlinear systems of equations

$$f(u) = 0$$
 with $u \in \mathbb{R}^{10^{6-10}}$ (1)

- The matrix $\partial f/\partial u$ exceeds the memory available in large supercomputers, therefore matrix-free methods are needed and used
- State-of-the-art massively-parallel matrix-free method for (1) is (preconditioned) forward Euler, which is analogous to gradient descent in the optimization setting
- We extend the ideas of accelerated methods for optimization to devise accelerated methods for nonlinear systems like (1)

Difference between optimization and simulation

	Matrix $\partial {m f}/\partial {m u}$	Eigenvalues of $\partial \boldsymbol{f}/\partial \boldsymbol{u}$
Optimization	Symmetric	Real
Simulation	Non-symmetric	Complex

We use linear stability theory to devise accelerated methods that are better suited to simulation (i.e., to systems with complex eigenvalues)

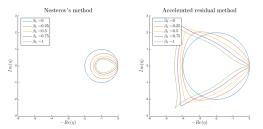


Figure: Stability regions of Nesterov's method and our accelerated residual method. β_k denotes the acceleration parameter. $\eta := \lambda \alpha_k$.

Accelerated Residual Descent Method

Accelerated Nesterov's method

$$\mathbf{v}_k = \mathbf{u}_k + \beta_k (\mathbf{u}_k - \mathbf{u}_{k-1}), \tag{2a}$$

$$\mathbf{u}_{k+1} = \mathbf{v}_k - \alpha_k \mathbf{f}(\mathbf{v}_k). \tag{2b}$$

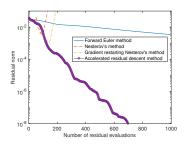
Our method: Accelerated Residual Descent Method (ARDM)

$$\mathbf{v}_k = \mathbf{u}_k + \beta_k (\mathbf{u}_k - \mathbf{u}_{k-1}) - \alpha_k (1 + \beta_k) \mathbf{f}(\mathbf{u}_k), \tag{3a}$$

$$\mathbf{u}_{k+1} = \mathbf{v}_k - \alpha_k \mathbf{f}(\mathbf{v}_k). \tag{3b}$$

Extra-term in red makes the method better suited (more robust) for simulation

Numerical results: Burgers equations



10-8

Toneard Euler method

Number of residual evaluations

Figure: Left: No preconditioner

Right: Block-Jacobi preconditioner

- Accelerated methods (Nesterov, ARDM) converge much faster than non-accelerated method (forward Euler)
- ARDM is more robust than Nesterov's method

Accelerated Algorithms for Compressed Simulation via Deep Learning

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Compressed Simulation

The numerical discretization of many problems of interest produces dynamical systesm of the form

$$\mathbf{x}_t = \mathbf{f}(\mathbf{x}_{t-1}), \qquad \mathbf{x}_t \in \mathbb{R}^n, \quad t \in [1, \dots, T]$$
 (4)

f(): nonlinear map

Koopman Theory

Nonlinear discrete-time system can be mapped to a linear discrete-time system of the form

$$g(\mathbf{x}_t) = \mathcal{K}g(\mathbf{x}_{t-1})$$

g(): observable function of the state vector x

 \mathcal{K} : infinite-dimensional linear operator

The Koopman Invariant Subpace

If there exists a finite number of observable functions $\{g_1,\ldots,g_m\}$ that span $\mathcal G$ such that

$$\mathcal{K}g \in \mathcal{G}, \quad \text{for any} \quad g \in \mathcal{G}$$

then, $\mathcal G$ is an invariant subpsace and $\mathcal K$ becomes finite-dimensional In this case, instead of solving (4) we can solve the linear problem

$$\mathbf{y}_t = \mathbf{K} \mathbf{y}_{t-1}, \qquad \mathbf{y}_t = \mathbf{g}(\mathbf{x}_t)$$
 (5)

where
$$\mathbf{g} = [g_1, \dots, g_m]^T$$
 and $\mathbf{K} = \mathbf{Y} \mathbf{X}^*$ with $\mathbf{X} = [\mathbf{g}(\mathbf{x}_0), \dots, \mathbf{g}(\mathbf{x}_{T-1})], \ \mathbf{Y} = [\mathbf{g}(\mathbf{x}_1), \dots, \mathbf{g}(\mathbf{x}_T)],$ and recover

$$\mathbf{x}_t = \mathbf{g}^{-1}(\mathbf{y}_t)$$

Dimensionality Reduction

- Koopman theory allows for model reduction of nonlinear system (4) of dimension n to linear system (5) of dimension m.
- When $m \ll n$ we can have dimensionality reduction by several orders of magnitude.
- Challenges:
 - The construction of K requires the computation of $\{x_0, \ldots, x_T\}$, i.e., we need to perform the full simulation (4)
 - The second challenge is to construct/recover the vector-valued observable \mathbf{g} and its inverse \mathbf{g}^{-1} .

Learning Koopman Invariant Subspaces

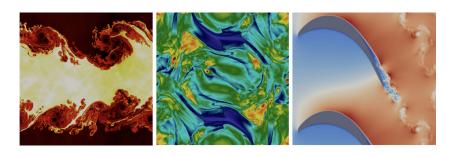
- ullet Learn $(m{K},m{g},m{g}^{-1})$ from data $\{m{x}_0,\ldots,m{x}_p\}$ with $p\ll T$
- ullet Training sets $oldsymbol{X}_0 = [oldsymbol{x}_0, \ldots, oldsymbol{x}_{
 ho-1}]$ and $oldsymbol{X}_1 = [oldsymbol{x}_1, \ldots, oldsymbol{x}_{
 ho}]$
- ullet Encoder Neural Net generates $m{X}_0 = [m{x}_0, \dots, m{x}_{p-1}]$ and $m{X}_1 = [m{x}_1, \dots, m{x}_p]$
- Advance simulation $\hat{\pmb{y}}_t = (\hat{\pmb{Y}}\hat{\pmb{X}}^*)\hat{\pmb{y}}_{t-1}$
- Decoder Neural Net applies mapping \mathbf{g}^{-1} to obtain $\{\hat{\mathbf{x}}_0,\dots,\hat{\mathbf{x}}_p\}$
- Neural Nets are trained by solving

$$\min_{\mathbf{g}} L(\mathbf{g}; (\mathbf{x}_0, \dots, \mathbf{x}_p)) := \|\mathbf{X}_0 - \hat{\mathbf{X}}_0(\mathbf{g})\|_F^2 + \|\mathbf{X}_1 - \hat{\mathbf{X}}_1(\mathbf{g})\|_F^2$$

where
$$\hat{\pmb{X}}_0 = [\hat{\pmb{x}}_0, \dots, \hat{\pmb{x}}_{p-1}]$$
 and $\hat{\pmb{X}}_1 = [\hat{\pmb{x}}_1, \dots, \hat{\pmb{x}}_p]$

Compressed Simulation

Plan on applying compressed simulation ideas to problems of practical interest.



High-fidelity simulations of Kelvin-Helmholtz instability (left), Orszag-Tang MHD flow (center), and turbine cascade flow (right). These simulations are performed using a high-order finite element code (DIGASO) developed by the PIs.

Generalized Stochastic Frank-Wolfe (GSFW) for Loss Minimization

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Problem of Interest

The problem of interest is the following general loss minimization problem:

P:
$$L_n^* = \min_{\beta} L_n(\beta) := \frac{1}{n} \sum_{j=1}^n l_j(x_j^T \beta)$$

s.t. $\beta \in Q$

 $l_j(\cdot)$ is a univariate loss function that is strictly convex, differentiable, and γ -smooth:

$$|\dot{I}_i(a) - \dot{I}_i(b)| \le \gamma |a - b|$$
 for all $a, b \in \mathbb{R}$

 $Q \subset \mathbb{R}^p$ is a closed and bounded convex set

Define the separable loss function $L_n(s) := \frac{1}{n} \sum_{j=1}^n l_j(s_j)$

Denote
$$X:=[x_1^T;x_2^T;\dots;x_n^T]$$
 . Then $s:=X\beta$ and $L_n(s)=L_n(X\beta)$

Examples in Statistical and Machine Learning

LASSO

$$\min_{\beta} \quad \frac{1}{2n} \sum_{j=1}^{n} (y_j - x_j^T \beta)^2$$

s.t.
$$\|\beta\|_1 < \delta$$
,

where
$$I_i(\cdot) = \frac{1}{2}(y_i - \cdot)^2$$
 and $Q = \{\beta : ||\beta||_1 \le \delta\}$

Sparse Logistic Regression

$$\min_{\beta} \quad \frac{1}{n} \sum_{j=1}^{n} \ln(1 + \exp(-y_j x_j^T \beta))$$

s.t.
$$\|\beta\|_1 \leq \delta$$
,

where
$$l_j(\cdot) = \ln(1 + \exp(-y_j \cdot))$$
 and $Q = \{\beta : \|\beta\|_1 \le \delta\}$

Matrix Completion

$$\min_{eta \in \mathbb{R}^{n \times p}} \quad \frac{1}{2|\Omega|} \sum_{(i,j) \in \Omega} (M_{i,j} - \beta_{i,j})^2$$

s.t.
$$\|\beta\|_* \leq \delta$$
,

where
$$I_{(i,j)}(\cdot) = \frac{1}{2}(\cdot - M_{i,j})^2$$
 and $Q = \{\beta : ||\beta||_* \le \delta\}$

others

Frank-Wolfe method

P:
$$L_n^* = \min_{\beta} L_n(\beta) := \frac{1}{n} \sum_{j=1}^n l_j(x_j^T \beta)$$

s.t.

$$\beta \in Q$$

Each iteration of Frank-Wolfe involves two main computations:

compute
$$\nabla L_n(\beta^k)$$

and

solve:
$$\tilde{\beta}^k \leftarrow \arg\min_{\beta \in Q} \{ \nabla L_n(\beta^k)^T \beta \}$$

The Frank-Wolfe method is an attractive first-order method to solve P:

- $O(1/\varepsilon)$ iteration bound for ε -optimal solution
- method produces "structured iterates": β^k is at most k-sparse (or rank-k) after k iterations

Stochastic Frank-Wolfe method

P:
$$L_n^* = \min_{\beta} L_n(\beta) := \frac{1}{n} \sum_{j=1}^n l_j(x_j^T \beta)$$

s.t. $\beta \in Q$

s.t.

- gradient is $\nabla L_n(\beta^k) = \frac{1}{n} \sum_{i=1}^n \dot{l}_i(x_i^T \beta^k) x_i$
- when $n \gg 0$ it is too expensive to update $x_i^T \beta^k$ for all j = 1, ..., nat iteration k
- Choose $j \in \mathcal{U}[1, \ldots, n]$
- $\tilde{g}^k = \dot{l}_i(x_i^T \beta^k) x_i$
- \tilde{g}^k is an unbiased randomized estimate of $\nabla L_n(\beta^k)$
- using \tilde{g}^k instead of $\nabla L_n(\beta^k)$ leads to Stochastic Frank-Wolfe methods

Comparison of Stochastic Frank-Wolfe Methods

To achieve an ε -optimal solution:

	Number of	Number of	Number of
Algorithm	Exact	Stochastic	Linear Optimization
and	Gradient	Gradient	Oracle
Reference	Calls	Calls	Calls
FW, Frank and Wolfe	$O(\frac{1}{\varepsilon})$	0	$O(\frac{1}{\varepsilon})$
SFW, Hazan and Luo	0	$O(\frac{1}{\varepsilon^3})$	$O(\frac{1}{\varepsilon})$
Online-FW, Hazan and Kale	0	$O(\frac{1}{\varepsilon^4})$	$O(\frac{1}{\varepsilon^4})$
SCGS, Lan and Zhou	0	$O(\frac{1}{\varepsilon^2})$	$O(\frac{1}{\varepsilon})$
SVRFW, Hazan and Luo	$O(\ln \frac{1}{\varepsilon})$	$O(\frac{1}{\varepsilon^2})$	$O(\frac{1}{\varepsilon})$
STORC, Hazan and Luo	$O(\ln \frac{1}{\varepsilon})$	$O(\frac{1}{\varepsilon^{1.5}})$	$O(\frac{1}{\varepsilon})$
SCGM, Mokhtari et al.	0	$O(\frac{1}{\varepsilon^3})$	$O(\frac{1}{\epsilon^3})$
		C	C
GSFW, this work	1	$O(\frac{1}{\varepsilon})$	$O(\frac{1}{\varepsilon})$

GSFW uses a biased estimate \check{g}^k of $\nabla L_n(\beta^k)$

Define $M := \max_{\beta \in Q} \max_{j=1,...,n} \{|x_i^T \beta|\}$

Theorem: Convergence Guarantee of GSFW

For the GSFW algorithm it holds for all k > 0 that

$$\mathbb{E}\left[L_n(\bar{\beta}^k)-L_n^*\right] \leq \frac{8n\gamma M^2}{(4n+k)} + \frac{2n(2n-1)\gamma M^2}{(4n+k)(k+1)}$$

where

$$\bar{\beta}^{k} = \frac{2}{(4n+k)(k+1)} \sum_{i=0}^{k} (2n+i)\tilde{\beta}^{i}$$
.

Some Thoughts on Directions for the Program

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- Optimization in the intertwined contexts of:
 - "big data"
 - data science
 - machine learning (including deep learning)
- Optimization for simulation problems in engineering design
- Machine learning (and deep learning) applied to engineering design

Thoughts on Directions for the Program, continued

- Theory: develop rigorous theoretical analyses of deep neural networks to shed light on why/when DNNs work and not work
 - DNNs do not work for all applications, it is thus important to genuinely understand their scope/limitations
- Algorithms: develop new AI/ML algorithms that are more rigorous/robust than SGD methods
 - new algorithms do not need to be more efficient than SGD
 - develop theory and performance bounds for algorithms in context of AI/ML applications

Thoughts on Directions for the Program, continued

- Applications: DNNs work well for images, textures, and languages.
 How about engineering design?
 - can DNNs be used to optimize engineering design or to augment optimization in engineering design?
- Data pre-processing: convolutional neural nets work well with images. For engineering applications, traditional convolutional layers may not work.
 - develop new types of pre-processing layers in DNNs for engineering design
- Big/small Data: data is often very expensive to collect in engineering design problems
 - develop new types of DNNs in this context that are intended to work well with small data

Backup for Generalized Stochastic Frank-Wolfe for Loss Minimization

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 for all $a, b \in \mathbb{R}$

R is a closed and bounded convex set, and $0 \in R$

Define the separable loss function $L(s) := \sum_{i=1}^{n} l_i(s_i)$

Denote
$$X := [x_1^T; x_2^T; \dots; x_n^T]$$
. Then $s := X\beta$ and $L(s) = L(X\beta)$

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others

Frank-Wolfe and Stochastic Frank-Wolfe updates

The Frank-Wolfe method update is:

Frank-Wolfe method update

Compute
$$\tilde{\beta}^i \in \arg\min_{\beta \in P} \left\{ \nabla P(\beta^i)^T \beta \right\}$$

$$\beta^{i+1} \leftarrow (1 - \alpha_i)\beta^i + \alpha_i \tilde{\beta}^i$$

In the traditional stochastic setting, we can only compute an (unbiased?) estimator \tilde{g} of the gradient $\nabla P(\beta^i)$, and the update is

Stochastic Frank-Wolfe method update

Compute
$$\tilde{\beta}^i \in \operatorname{arg\,min}_{\beta \in Q} \left\{ (\tilde{g}^i)^T \beta \right\}$$

$$\beta^{i+1} \leftarrow (1 - \alpha_i)\beta^i + \alpha_i \tilde{\beta}^i$$

Stochastic Frank-Wolfe unbiased estimate of gradient

P:
$$P^* = \min_{\beta} P(\beta) := \frac{1}{n} \sum_{j=1}^{n} l_j(x_j^T \beta)$$

s.t. $\beta \in R$

- gradient is $\nabla P(\beta) = \frac{1}{n} \sum_{j=1}^{n} \dot{l}_{j}(x_{j}^{T}\beta)x_{j}$
- When *n* is large it is too expensive to update $x_j^T \beta$ for all j = 1, ..., n at each iteration
- Choose $j \in \mathcal{U}[1, \dots, n]$
- $\tilde{g} = \dot{l}_j(x_i^T\beta)x_j$
- \bullet \tilde{g} is an unbiased estimate of the gradient

Stochastic Frank-Wolfe Methods

Comparison of computational complexity of recent stochastic Frank-Wolfe methods to achieve an absolute ε -optimal solution

	Number of	Number of	Number of
Algorithm	Exact	Stochastic	Linear Optimization
and	Gradient	Gradient	Oracle
Reference	Calls	Calls	Calls
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"Substitute" Gradient

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$$P^* = \min_{\beta} P(\beta) := \frac{1}{n} \sum_{j=1}^{n} l_j(x_j^T \beta)$$
s.t. $\beta \in R$

- gradient is $\nabla P(\beta) = \frac{1}{n} \sum_{j=1}^{n} \dot{l}_{j} (x_{j}^{T} \beta) x_{j}$
- When *n* is large it is too expensive to update $x_j^T \beta$ for all j = 1, ..., n in each iteration
- "Substitute" gradient d is computed by $d = \frac{1}{n} \sum_{j=1}^{n} \dot{l}_{j}(s_{j})x_{j}$
- We will only update one s_i in each iteration
- d may not be an unbiased estimator of the gradient

Generalized Stochastic Frank-Wolfe with Substitute Gradient (GSFW)

Initialize with $\bar{\beta}^{-1}=0$, $s^0=0$, and substitute gradient $d^0=\frac{1}{n}X^T\nabla L(s^0)$, with step-size sequences $\{\alpha_i\}\in(0,1]$, $\{\eta_i\}\in(0,1]$.

For iterations $i = 0, 1, \ldots, do$:

Solve I.o.o. subproblem: Compute $\tilde{\beta}^i \in \arg\min_{\beta \in R} \left\{ \left(d^i \right)^T \beta \right\}$

Choose random index: Choose $j_i \in \mathcal{U}[1, ..., n]$

Update s value: $s_{j_i}^{i+1} \leftarrow (1 - \eta_i) s_{j_i}^i + \eta_i (x_{j_i}^T \tilde{\beta}^i)$, and $s_j^{i+1} \leftarrow s_j^i$ for $j \neq j_i$

Update substitute gradient:

$$d^{i+1} = \frac{1}{n} X^T \nabla L(s^{i+1}) = d^i + \frac{1}{n} \left(\dot{I}_{j_i}(s^{i+1}_{j_i}) - \dot{I}_{j_i}(s^{i}_{j_i}) \right) x_{j_i}$$

Update primal variable: $\bar{\beta}^i \leftarrow (1 - \alpha_i)\bar{\beta}^{i-1} + \alpha_i\tilde{\beta}^i$.

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Solve I.o.o. subproblem: Compute $\tilde{\beta}^i \in \arg\min_{\beta \in R} \left\{ \left(d^i \right)^T \beta \right\}$

Choose random index: Choose $j_i \in \mathcal{U}[1, ..., n]$

Update s value: $s_{j_i}^{i+1} \leftarrow (1 - \eta_i) s_{j_i}^i + \eta_i (x_{j_i}^T \tilde{\beta}^i)$, and $s_j^{i+1} \leftarrow s_j^i$ for $j \neq j_i$

Update substitute gradient:

$$d^{i+1} = \frac{1}{n} X^T \nabla L(s^{i+1}) = d^i + \frac{1}{n} \left(\dot{I}_{j_i}(s^{i+1}_{j_i}) - \dot{I}_{j_i}(s^{i}_{j_i}) \right) x_{j_i}$$

Update primal variable: $\bar{\beta}^i \leftarrow (1 - \alpha_i)\bar{\beta}^{i-1} + \alpha_i\tilde{\beta}^i$

Generalized Stochastic Frank-Wolfe with Substitute Gradient (GSFW)

Initialize with $\bar{\beta}^{-1}=0$, $s^0=0$, and substitute gradient $d^0=\frac{1}{n}X^T\nabla L(s^0)$, with step-size sequences $\{\alpha_i\}\in(0,1]$, $\{\eta_i\}\in(0,1]$.

For iterations $i = 0, 1, \ldots, do$:

Solve I.o.o. subproblem: Compute $\tilde{\beta}^i \in \arg\min_{\beta \in R} \left\{ \left(d^i \right)^T \beta \right\}$

Choose random index: Choose $j_i \in \mathcal{U}[1, ..., n]$

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Update primal variable: $\bar{\beta}^i \leftarrow (1 - \alpha_i)\bar{\beta}^{i-1} + \alpha_i\tilde{\beta}^i$

Define $M := \max_{\beta \in R} \max_{j=1,...,n} \{|x_i^T \beta|\}$

Theorem: Convergence Guarantee of GSFW

Consider GSFW with step-size sequences $\alpha_i = \frac{2(2n+i)}{(i+1)(4n+i)}$ and $\eta_i = \frac{2n}{2n+i+1}$ for $i=0,1,\ldots$ It holds for all $k \geq 0$ that

$$\mathbb{E}\left[P(\bar{\beta}^k)-P^*\right] \leq \frac{8n\gamma M^2}{(4n+k)} + \frac{2n(2n-1)\gamma M^2}{(4n+k)(k+1)}.$$

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